

Time Keeps Moving On

The musical score is written in 4/4 time with a key signature of one flat (Bb). It consists of three systems of piano accompaniment and vocal lines. The first system (measures 1-3) features a piano introduction with a steady eighth-note bass line and a treble line of eighth notes. The second system (measures 4-6) includes the first vocal line with lyrics: "Time keeps mov - ing on and on and on." The third system (measures 7-9) includes the second vocal line with lyrics: "Life goes by so quick-ly as time keeps mov-ing on. It does-n't mat-ter who we are when".

Chord progression for the first system: Dm, Dm/C, B^bmaj7

Chord progression for the second system: Gm, /E, A7, Dm, C

Chord progression for the third system: A, Dm, Am/CA

10 Dm /C B^b Gm A Dm

time is gone its gone. Sun-shine warms the flow - ers un - til the day is done.

13 A A /C[#] Dm /C

Time main-tains its speed and pays no heed to an-y - one. We

B

16 A A /C[#] Dm /C

have the ve - ry best in life when we're blessed with loy - al friends;

18 A Dm /C

the spe - cial ones, the ones we know we'll al - ways see a - gain.

20 **B^b** **Gm** **A** **Dm**

Just as sil-ver rain - drops are en - rich - ing to the land;

22 **A** **Dm**

the deep-er that our friend-ships grow, the more we un-der - stand;

25 **Dm** **C** **Dm**

Time keeps mov - ing on and on and on.

28 **Dm/C** **B^bmaj7** **Gm** **/E** **A7**

31

Dm Dm/C B^b

34

Gm A D A Dm Dm/C

The great-er plea-sures can be found by be-ing one who shares,

37

A Dm /C B^b Gm

the love and in-spir-a-tion of a friend who's al-ways there; as we try to make a bet-ter world, the

40

A A7 Dm A A /C[#]

task is nev-er done. Love is the re-ward of friends, as time keeps moving

43 E Dm A Dm

on. With pow - er, fame and for - tune that are on - ly ours to bor - row;

46 A Dm /C Bb

we make a bet - ter world to - day and that will help to - mor - row. With beau - ty, love and vi - sion that we

49 A A7 Dm A A /C#

bor - row from the gods; we cir - cu - late, in - spire, cre - ate, as time keeps mov - ing

52 Dm Dm /C rit. A/C# Dm

on.